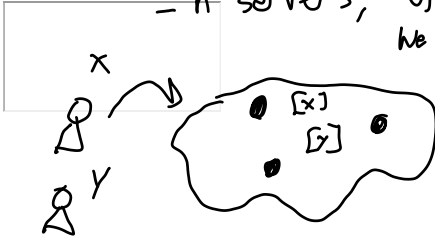


### Recap of MPC:

- $n$  servers, up to  $k$  of them can fail.
- We use secret sharing of degree  $k$ .



$$a_0 = x \quad a_1 \in \mathbb{F}_p \quad \dots \quad a_k \in \mathbb{F}_p$$

- Secret Share(x): as client  
Sampling  $\varphi$  uniformly (among  $p^k$  possibilities)  
s.t.  $\varphi(0) = x$  and  $\varphi$  is degree- $k$   
Send  $\varphi(i)$  to server  $S_i$  as  $[x]^{(i)}$

- Open  $[x]$ : as server  $S_i$   
Send  $[x]^{(i)}$  to each other server  
Receive  $n$  shares from other servers  $[x]^{(j)}$   
Interpolate a polynomial  $\varphi$  s.t.  $\varphi(i) = [x]^{(i)}$   
output  $x = \varphi(0)$ .

### Robust Reconstruction.

- Suppose the servers that fail (up to  $k$ )  
they return invalid shares during Open
- Can we ensure we get the correct value anyway?

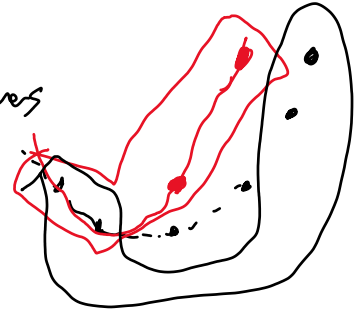


- \* Only one subset of 4 that works?
- Find a large enough subset ~~4~~? 5?
- Potentially two subsets each intersecting 4 points
- If we can find a  $\deg^k$  poly intersecting

$2K+1$  received shares.  
 $\Rightarrow$  we can conclude it is the correct one.

Among  $2K+1$  received shares, at most  $K$  are from malicious nodes,  $\&$  at least  $K+1$  are correct shares. And  $K+1$  correct shares uniquely determine the correct  $\phi$ .

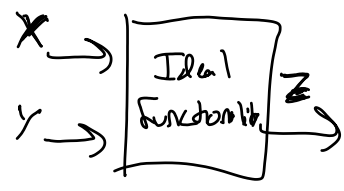
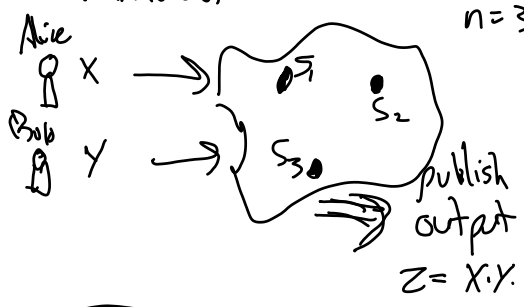
$n \geq 2K+1$  is the minimum number of servers relative to fault tolerance  $K$  for which robust interpolation works.



$n \geq 3K+1$  is the minimum to ensure guaranteed output (if the  $2K+1$  first shares aren't successful, wait for more and try again).  
 Output once some subset of  $2K+1$  received shares lie on a deg  $K$  poly.

### Simulation Security for MPC.

$n=3, K=1$ , Semihonest



View can be simulated given just  $Z$

Input:  $X, Y$   
 Preproc:  $[a], [b], [ab]$ .

Procedure:  
 Alice Secretshares( $X$ )  
 Bob Secretshares( $Y$ )

Servers:  
 $D := \text{Open}([X] - [a])$   
 $E := \text{Open}([Y] - [b])$   
 $[Z] := DE + \dots + [ab]$   
 output  $Z := \text{Open}([Z])$

$\star$  All interpretation:

Flip a bit, either produce the real view or the simulation. These are indistinguishable.

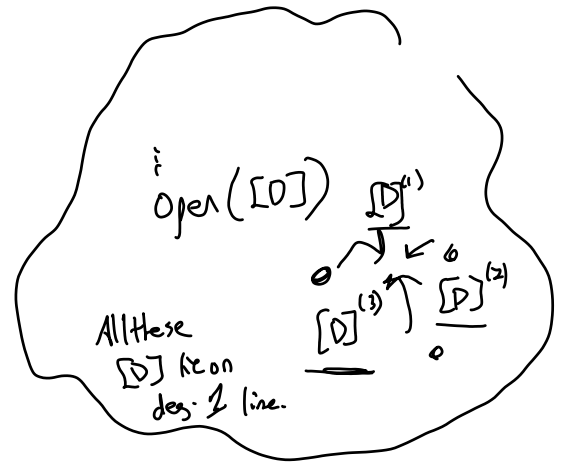
$\star$  For all  $X_L, Y_L, X_R, Y_R$ , st.  $Y_L \cdot X_L = Y_R \cdot X_R$ .

$\text{View}_L \approx \text{View}_R$

$\Rightarrow$  What is the view of  $S_i$  in this protocol?  
 on inputs everything  $S_i$  sees.

Bear m/1

Server $i$ sees $i$	Total fp.
• $[x], [y]$	$2x$
• $[a], [b], [ab]$	$3x$
• $\phi_D$ from reconstruction	$2x$ (deg/poly)
• $\phi_E$	$\phi_D(i) = [x-a] \quad 2x$
• $\phi_Z$	$2x$



Total  $11x$  fp elems.

Give a Pr distribution	Dof
$\phi_D(i) = [x-a]$	-1
$\phi_E(i) = [y-b]$	-1
$\phi_Z(i) = DF + \dots [ab]$	-1
$\phi_Z(0) = Z$	-1

In total,  $P$  possible views, all equally likely.

How can it be simulated given  $Z$ .

given prob dist. above, sample in any order that satisfies constraints.

$S(Z)$ :  
 ~~$\phi_Z \neq$  deg-1 poly.~~

### Constant Round Vector Product.

Input:  $[x_1] \dots [x_m]$  Precondition:  $x_i \neq 0$ .

Output:  $[x_1 \cdot x_2 \dots x_m] = [\prod x_i]$

Preprocess: any.

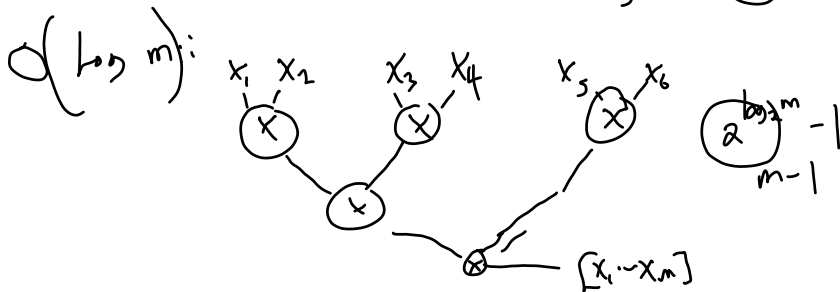
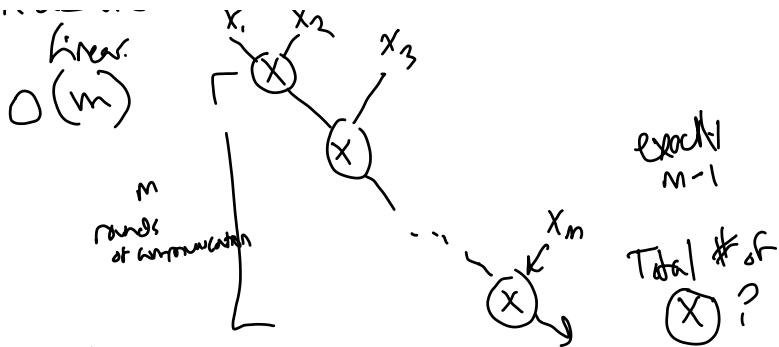
Perf goal: constant # of rounds  
 Inhibit  $\Delta^x [x]$



•  $open(D) \cdot open(E)$

adapt  $\rightarrow [xy] \rightarrow xy$

Procedure: ...



$O(1)$ : lookup table? and overhead is  $O(m)$ .

related:  $[x_1], \dots, [x_k]$

input:  $[i]$  output:  $[X_i]$

$\sum_{j=1}^k ([i] \rightarrow j) \cdot [X_j]$

$x_1 \quad \times \quad x_2 \quad \times \quad \dots \quad x_m$

$\Downarrow$  "mask"  $D = (x - a)$   $\leftarrow$  2x base rings

$r_0, r_1, \dots, r_m \in \mathbb{F}_p$

$[r_1] \times [x_1] \times [r_1^{-1}] \times [r_2] \times [x_2] \times [r_2^{-1}] \dots$

$\downarrow$  open  $([r_i, x_i, r_i^{-1}])$

$(r_0 \cdot x_1 \cdot r_1^{-1}) \quad (r_1 \cdot x_2 \cdot r_2^{-1}) \quad \dots \quad (r_{m-1} \cdot x_m \cdot r_m^{-1})$

$x_i \neq 0 \Rightarrow (r_0 \cdot x_i \cdot r_i^{-1})$  uniformly distributed.

all  $r_i x_{i+1} r_{i+1}^{-1}$  uniformly distributed

$(r_0^{-1}) \times \prod_{i=0}^m (r_i \cdot x_i \cdot r_i^{-1}) \times [r_m] = [x_1 \dots x_m]$

• possible to do w/ only  $r_0 \dots r_m$ ? choose  $[r_m]$  so that  $r_m \cdot \prod_{i < m} r_i = 1$ .

• prepare  $[r_i] [r_i^{-1}]$

+ 2x base rings

• Total cost:  $\sim 2.5x$  overhead?

## DFT over finite fields.

$$\text{DFT (over roots)} \\ X_k = \sum_{j=0}^{n-1} x_j \left( e^{(2\pi i/n) \cdot k \cdot j} \right) \quad \sum x_j \omega^{kj}$$

Primitive  $n$ th roots of unity

- $n$ th root of unity is  $\omega^n = 1$
- primitive  $\Rightarrow n$  is the smallest  $> 0$  for which is true.

$$\omega = e^{2\pi i/n}$$

time  $\leftrightarrow$  freq.

coeff  $\leftrightarrow$  eval. point.  
(w/basis  $\omega, \omega^2, \dots$ )



$$\text{DFT}_{\omega}[f] = \{f(0), f(\omega), f(\omega^2), \dots, f(\omega^{n-1})\}$$

$$f(\omega^j) = a_0 + a_1(\omega^j) + a_2(\omega^{j^2}) + \dots + a_{n-1}(\omega^{j^{n-1}})$$

- This can be computed in  $O(n \log n)$

- $n$  is a power of 2.

- Finding  $\omega$

- check if  $\omega$  is an  $n$ th root of unity?

$$\omega^n \stackrel{?}{=} 1$$

- Lagrange  $\Rightarrow \omega$  is an  $n$ th root of unity

ex.  $p = (2^k \cdot q) + 1 \quad n = 2^k$

