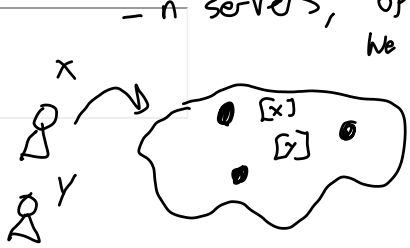
MPC

Monday, October 25, 2021 3:54 PM

Recap of MPC:

- n servers, up k of them can fail,
  we use secret sharing of degree k.



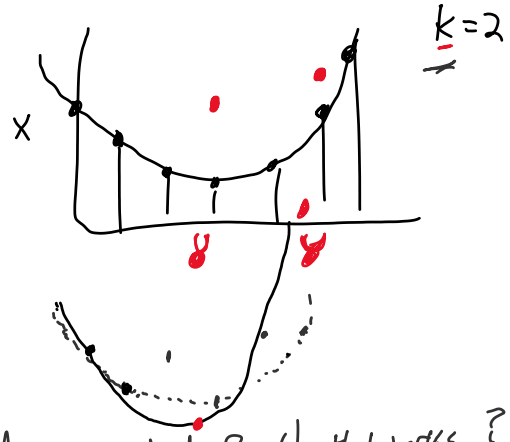
$a_0 = x \quad a_1 \xleftarrow{\$} \mathbb{F}_p \quad \cdots \quad a_k \xleftarrow{\$} \mathbb{F}_p$

- SecretShare(x): as client
  Sampling φ uniformly (among p^k possibilities)
  s.t. $\varphi(0) = x$ and φ is degree-k
  Send $\varphi(i)$ to server S_i as $[x]^{(i)}$

- Open($[x]$): as S_i
  Send $[x]^{(i)}$ to each other server
  Receive n shares from other servers $[x]^{(j)}$
  Interpolate a polynomial φ s.t. $\varphi(j) = [x]^{(j)}$
  output $x = \varphi(0)$.

Robust Reconstruction.

- Suppose the servers that fail (up to k)
  they return invalid shares during Open
- Can we ensure we get the correct value anyway?



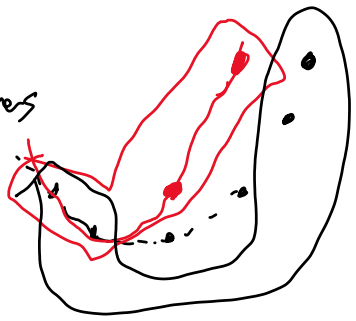
* Only one subset of 4 that works. ?

- Find a large enough subset. ~~4~~? 5?
- Potentially two subsets each intersecting 4 points

- If we can find a deg k poly intersecting

$2K+1$ received shares.
$\Rightarrow$ we can conclude it is the correct one.

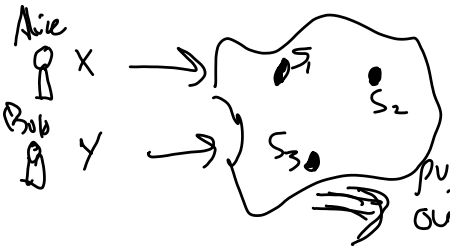
- Among $2K+1$ received shares, at most K come from malicious nodes, so at least $K+1$ are correct shares. And $K+1$ correct shares uniquely determine the correct φ.

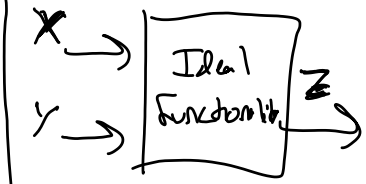


- $n \geq 2K+1$ is the minimum number of servers relative to fault tolerance K for which robust interpolation works.
- $n \geq 3K+1$ is the minimum to ensure guaranteed output
  (if the $2K+1$ first shares aren't successful, wait for more and try again.
  Output once some subset of $2K+1$ received shares lie on a deg K poly.).

Simulation Security for MPC.

$n=3$, $K=1$, semihonest





View can be simulated given just z

Input: x, y
Preproc: $[a], [b], [ab]$.
Procedure:
  Alice secretshares(x)
  Bob secretshares(y)
  Servers:
    $D := \text{Open}([x]-[a])$
    $E := \text{Open}([y]-[b])$
    $[z] := DE + \ldots + [ab]$
    output $z := \text{Open}([z])$

- What is the view of S_1 in this protocol? Beaver MV

☆ Alt interpretation:
flip a bit, either produce the real view, or the simulation.
These are indistinguishable.

☆ For all x_L, y_L, x_R, y_R, s.t. $y_L \cdot x_L = y_R \cdot x_R$.
$\text{View}_L \approx \text{View}_R$

— enumerate everything S_i sees:

Server i sees: $[x]^{(i)}, [y]^{(i)}$, — Total $\mathbb{F}_p$.

- $[x]^{(i)}, [y]^{(i)}$, — $2x$
- $[a], [b], [ab]$ — $3x$
- φ_D from reconstruction — $2x$ (deg 1 poly)
- φ_E — $\varphi_D(i) = [x-a]$ $2x$
- φ_Z — $2x$

In total $11x$ $\mathbb{F}_p$ elems.

— Give a Pr distribution

	DoF
$\varphi_D(i) = [x-a]$	-1
$\varphi_E(i) = [y-b]$	-1
$\varphi_Z(i) = DF + \cdots [ab]$	-1
$\varphi_Z(0) = Z$	-1

In total, $\vec{P}$ possible views, all equally likely.

— How can it be simulated given Z.

given prob dist. above, sample in any order that satisfies constraints.

$S(Z)$:

~~φ_Z Z deg-1 polys.~~